
Subject: Re: Alternative to using org.lcsim "TrackSubdetectorHitNumbers" driver
Posted by [jfstrube](#) on Wed, 27 Aug 2014 15:43:50 GMT
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In the future, I would anticipate that vertex finding would need track states at different hits. For this, one would probably need the geometry information, unless all of the required track states are stored in LCIO. This might still be possible, but I couldn't say for sure right now.

I would prefer if the track quality cuts, on the other hand, were moved out of LCFIPlus into a "TrackPreparationDriver" or similar. One might want / need to do sophisticated selections. This should not require modifications to the vertex finding code.
