
Subject: Re: One block handler per RawCalHit class implementation?

Posted by [lima](#) on Mon, 25 Apr 2005 20:05:09 GMT

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Hi,

Well, it looks like I could solve my immediate problem by changing one line in my RawCalHit implementation:

from: `public Class getClassForType() { return SIORawCalorimeterHit.class; }`

to: `public Class getClassForType() { return RawCalorimeterHit.class; }`

I don't know yet if there is a problem with this change down the road, so please let me know if you foresee any problem here.

Thanks,
Gui
